

AI and Map Use: Can AI Understand Maps?

Amy L. Griffin ^{a,*}, Anthony C. Robinson ^b

^a School of Science, RMIT University, amy.griffin@rmit.edu.au

^b GeoGraphics Lab, Department of Geography, The Pennsylvania State University, arobinson@psu.edu

* Corresponding author

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Abstract:

Artificial Intelligence (AI) technologies are having impacts on all kinds of human activities. In the longer term, these technologies will make significant changes to the way we undertake everyday tasks and the way we work. Although there has been growing attention paid in the cartographic community to how AI can be used to build maps (see the ICA Commission on GeoAI's webpage [<https://geoai.icaci.org/>] for examples or Kang et al. 2024 for a recent review), there has been much less thinking done about the degree to which and how AI technologies understand maps. That is, can they use the information contained within maps to reason and take action as humans can and do?

Our aim in this research is to explore the current limitations of AI technologies in understanding maps. In this presentation, we use several cartographic theoretical frameworks such as the map communication model (Board, 1967; Koláčný, 1969), the map propositional model (Wood et al., 2010), the cognitive-semiotic model of maps (MacEachren, 1995), the map as knowledge base model (Varanka and Usery, 2018), and post-representational perspectives on mapping (Kitchin and Dodge, 2007) to think through what it means to understand a map. Then, using practical examples derived from existing AI tools, we examine the evidence that existing AI tools can understand a map as it is conceptualised with these frameworks to understand the limits of existing technologies. Finally, we explore scenarios in which AI tools could be further developed so that they understand maps well enough to work effectively in partnership with human map users. A fuller exploration of the ideas in this presentation can be found in Griffin and Robinson (2025).

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